

VOLLEYBALL LEAGUE RULES

GREEN BAY YOUTH VOLLEYBALL

REVISED 2015

NOTE: It is essential that all coaches and their referee review all league rules.

1. Teams can only have 12 practices before the first game. (Open Gyms and optional practices count toward the 12)
2. 6th Grade teams are the only teams to use Volley Lite Balls
3. Sportsmanship is to be stressed. It is the responsibility of the coach, AD's, fans, and the gym directors to ensure good sportsmanship by the players and the fans. Yelling, cursing, attempting to talk to, or in any way trying to distract the other team, especially at the time of service, will not be tolerated. Anyone not in compliance will be asked to leave the facility.
4. Teams must line up in the serving order on the baseline at the beginning of each game. As they face the net, the first server should be in the back right corner of the court. The players must remain there until the referee signals them to come out on the court. At the beginning of the first game only, the players run up the right sideline of their side of the net, and slap hands and say "Good Luck". It shows good sportsmanship to shake hands after the match is over as well.
5. At the end of each game, all players that are on the court at the time must go to the baseline and wait for the referee to signal that the game is over and that the teams should switch sides of the net to get ready for the next game.
6. The team to serve first will be determined by a coin toss. The winner of the coin toss may choose service or side of court. If the winner chooses service, the loser of the toss may select the side of the court to begin play on. The team that does not serve the first game will serve first in the second game. Another coin toss will determine who will begin service of the final game of the match. Coaches should have one or two players ready and available to take the coin toss about 5 minutes prior to the beginning of the first and third games. The visiting team should call the toss for the first game and home team calls the toss for the third game. A suggested warm up is 3 – 3 – 3 – 2. That is 3 on own side of court, 3 on court by self, 3 off court, and 2 both serving.
7. The team that does not serve first in any game must rotate before they serve the first time in the game. It is very important then, in this situation, that the player who is serving first in the game begin play on the court in the right front position.
8. The server shall not touch and must stay behind the restraining line until the instant of contact with the ball. The server may serve from anywhere behind the baseline and then enter the court. There will be no assists on the serves and no second serves if the ball hits the ceiling on

the serve. A serve that touches the net and lands within the court is a legal serve. Once the referee signals the server to serve, they have 5 seconds to make contact with the ball. A player using an overhand serve may have two tries to make legal contact with the ball but the ball must drop to the floor between the serve toss and contact with the server's hand. They will then be recognized again by the referee and must wait for a whistle to toss again. This can happen one time in a serving rotation.

9. Overhead bumps with clasped hands as well as underhand digs with closed fists are permitted. A receiving team may not block or spike-return the serve.

10. A double contact, not a roll, is permitted on the first contact on a side.

11. The ball shall be hit no more than three times on one side and must not be hit by the same player twice in succession. A block is not considered one of the three hits when it is the first contact.

12. If a ball lands on a boundary line, it is considered "IN".

13. The ball is considered dead if it comes in contact with the walls.

14. A player can not come in contact with the net, net supports, or referee stand. If in the judgment of the referee, the ball forces the net into a player, it is not considered a violation. A player may not step completely over the line under the net, but is permitted to step on it.

15. Two time-outs per game/per team are allowed and can occur during any dead ball situation. At a 25-25 tie, one additional time-out will be allowed for each team.

16. A match consists of 3 games. Each game will consist of 25 points of rally scoring. A winning team must win by 2 points with a cap at 30 points.

17. The best record of games won will determine the league champion. Each grade level will have a league champion and the league champion for each grade level will get championship t-shirts.

18. Court shoes or gym shoes must be worn. Players wearing unacceptable shoes will not be allowed to play. Slip-on shoes are not allowed.

19. No jewelry of any kind will be allowed. This includes cloth and string bracelets. Any barrettes must be covered with tape or removed. One warning for a jewelry violation will be allowed per team/per match. If a second warning is necessary, a point or side-out will be awarded to the opposing team, depending on possession of the ball when the violation is called.

20. If a team hits the ball into the ceiling on their own side of the court and the ball comes back down to their own side without crossing the plane of the net, it is still considered "IN PLAY". If a

team hits the ball into the ceiling and it comes down on the opposing team's side of the court, it is considered a dead ball.

21. A team is allowed a maximum of 18 substitutions per game. Each player is allowed unlimited entries with the team limit. Starting the game does not count as a substitution. An illegal substitution does not count as an entry provided the illegal substitution is removed from the court. There is no limitation on substitutions when the team is using a rotational substitution (ie: each rotation someone enters the court into the center back position).

22. A 6' service line from the end-line can be utilized by the 6th and 7th grade teams. From the 6' line, for 6th graders either underhand or overhand is permitted on each rotation. For 7th grade, only an overhand serve is permitted from the 6' service line. From behind the line an over or underhand serve is permitted. **If 1 serve is made from the 6' line, the server then must go to the baseline and serve from there.** If your player consistently serves over at the 6' line, they should start behind the true end line. **(Remember 1 serve in from 6' line then you move back, each time they come up to serve they need the 6' line)**

Another Clarification: if we have a player in the 7th grade league that starts their serving rotation at the back line and underhand serves and then decides after a few serves have been made successfully to then attempt an overhand serve, they can still exercise their one overhand serve at the 6' line even though they've already served a few successfully at the end line with underhand.

23. The height of the net will be 7' 4". (Standard Height)

24. The home school should supply the UP referee and the visiting school should supply the DOWN referee.

25. The A – C – E cheer is not allowed in the 6th grade league. The A – C – E cheer is allowed in the 7th and 8th grade league but all coaches, fans, and players should use appropriate discretion and respect for the opponents. We are trying to foster good team camaraderie and sportsmanship and getting in a "team's face" is not appropriate at any level. (new '08 spring meeting)

26.

- Libero is a defense only player who has unlimited entry to the court without being considered a substitution

* Libero replacements must take place behind the 10ft line and does not require a referee signal/approval

* Replacement can only take place between plays (not during live-ball action) * can replace any back row player, but must be replaced by the same player again when Libero leaves the court or takes a new position

* can replace any number of teammates in the same game

* may replace a player in the service position to service in one rotation only

- A different libero can be designated for each set, but must be designated prior to the match beginning
- Playing with a libero is optional; teams do not have to have a libero player
- Libero must be wearing an opposite color jersey than other teammates on the court
- Libero is restricted to performing as a back row player –
 - * cannot block or attempt to block
 - * cannot overhand set assist while on or in front of the attack line (only illegal if attacker then makes contact with ball completely over the net at point of contact)
 - * cannot rotate to the front row.